

Media: Clay tiles

Innovation & Change

Introducing new ways and methods to make something better or easier. To make something different.

Prior & Future Knowledge

Weaving, drawing, painting & printing with chosen objects e.g. potatoes, paper, cardboard

Mondrian, using a range of materials to design and make

Wassily Kandinsky, using paints

Georgina O'Keeffe, create a range of designs & surfaces combining colour, texture and pattern

Lesley Richmond, take inspiration from natural objects to create art

Lowry, recording observations through sketching



My Component Knowledge:

Lesson 1: I can consider the different properties of clay and how they will effect my final design

Lesson 2: I can use ideas from Stone Age artwork to design my clay tile

Lesson 3: I can use my design to create a clay tile

Lesson 4: I can add colour, inspired by Stone Age art, to my clay tile design

Lesson 5: I can compare and evaluate my final piece to other art work from the Stone Age era.

My Composite Knowledge:

I can develop my skills to manipulate and shape clay to create a design.

My Powerful Knowledge:

I can use tools and techniques to create a clay tile and design inspired by Stone Age art.

Key Vocabulary

Tier 1: shape, clay, dry, print, detail, colour

Tier 2: mould, sculpt, transfer

Tier 3: manipulate, effective



How did they
get colour
onto Stone
Age art?

How can you
manipulate clay?

Does a
clay tile
have to be
square?

